

Masterclasses Session 3: System Modelling

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The University of Manchester

1st DISCOVERER Master classes

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Overview

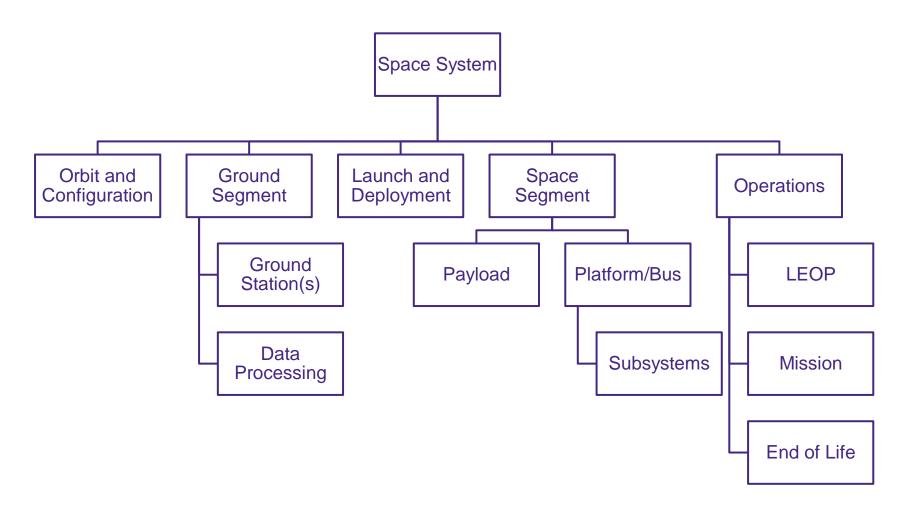


- Systems
- Models
- System Modelling Example
- VLEO System Design



Simple (!) Space System Design

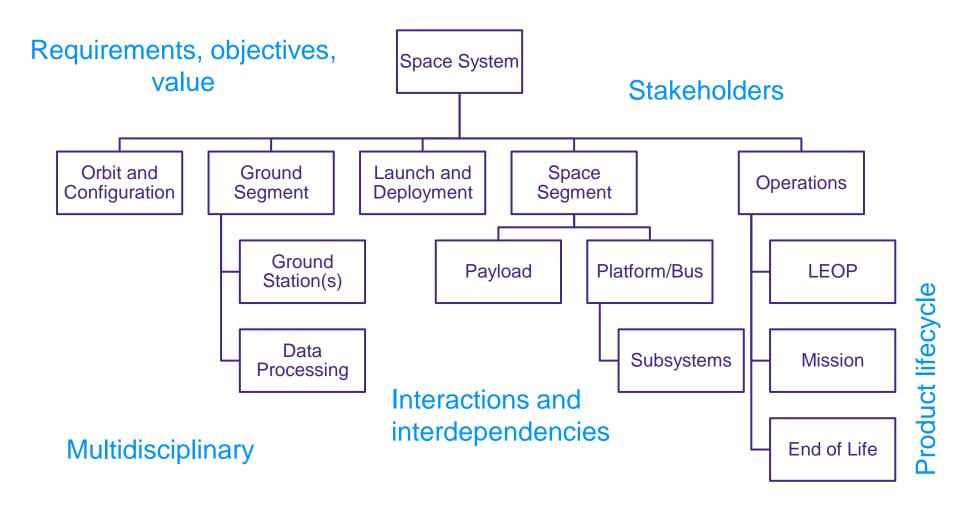






Complex System Design







What is a System?



- "a construct or collection of different elements that together produce results not obtainable by the elements alone."
 - NASA Systems Engineering Handbook (NASA/SP-2007-6105)
- "Generally, I do not like calling things 'systems,' as everything is a system, including your dog."

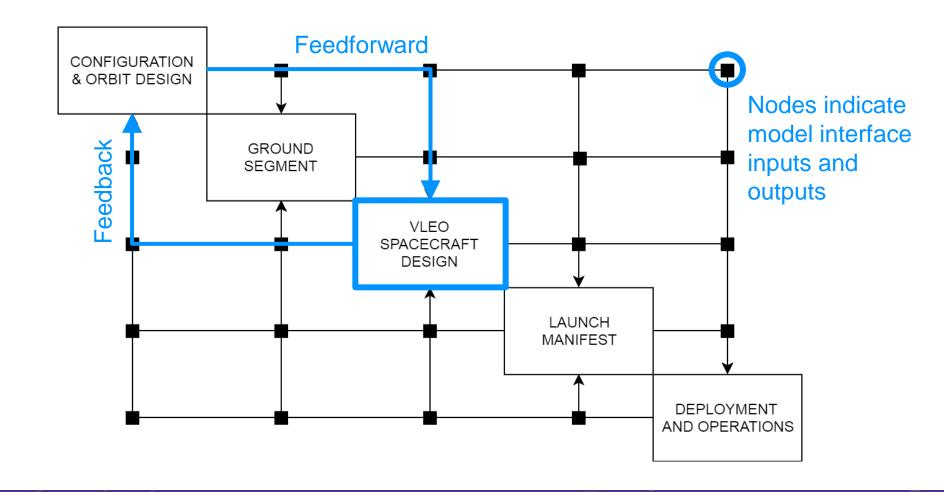
Elon Musk, IAC 2017

 We can represent systems as a network of interconnected subsystems, components, or models



System Network Diagram (DSM/N2/N2)







Subsystem Dependencies and Interactions



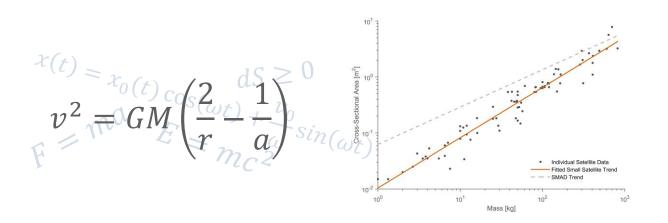
	Payload	TT&C	Power	Comms	Structure	ADCS	Propulsi on	Thermal	OBDH
Payload	•		X			X			X
TT&C	x	•		De	pende	ncy x			X
Power	X	X	•			X		X	X
Comms	x \frac{1}{2}			•		X			X
Structure	x nteracti	X	X	X	•		X	X	
ADCS	x $\stackrel{\Omega}{=}$	X	X		X	•	X		
Propulsio n	x		X		X		•		
Thermal	X	X	X		X	X	X	•	
OBDH	X	X	X	X					•



What is a Model?



- A simplified version or abstraction of an object or system of interest
- Graphical, mathematical, physical, or other logical representation
- Built from fundamental elements or relationships



Combustion efficiency	0.9
Ru	8314
Atmospheric Pressure (Pa)	1.01E+05
Thrust (N)	200
Chamber Pressure (Pa)	5.00E+06
O/F	1
gamma	1.274
Tc (K)	1322
MW	18.79
đ	1.5226
C*	1095.164774
Tc actual	1189.8
At (m^2)	2.63E-05
Dt (m)	0.0058
mdot sys	0.1138
mdotfuel	0.0569
mdot oxidiser	0.0569
Pc check	4743416.49
Thrust check	189.7366596
C* check	1154.405033
Ct check	1.52E+00



System Design Methodology



Traditional



Document-centric

- Text, diagrams, etc
- Discrete and disjointed documents
- Snapshot
- Design loops

Contemporary



Model-based

- Integrated system model
- Single point of truth
- "Real-time" dynamic updates
- Optimisation





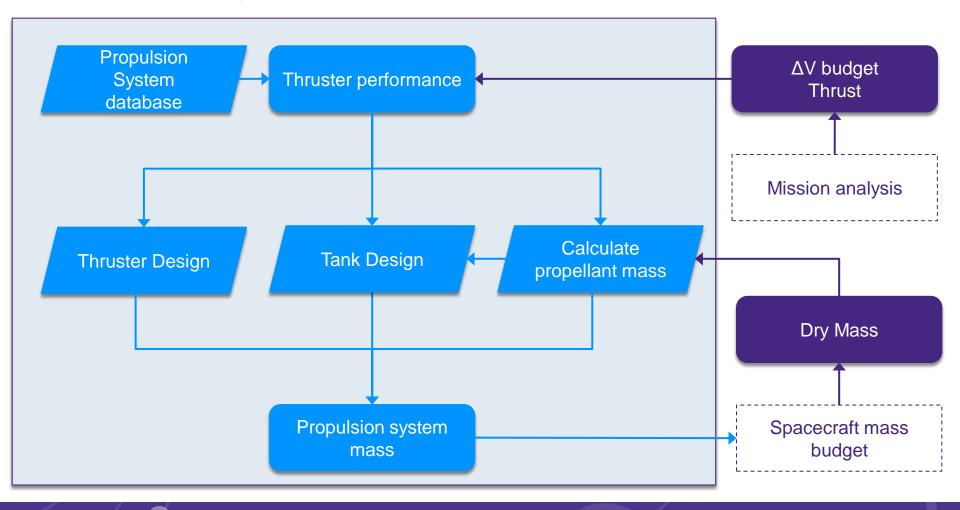
A Simple System Modelling Example

Propulsion Subsystem Mass



Propulsion System Model

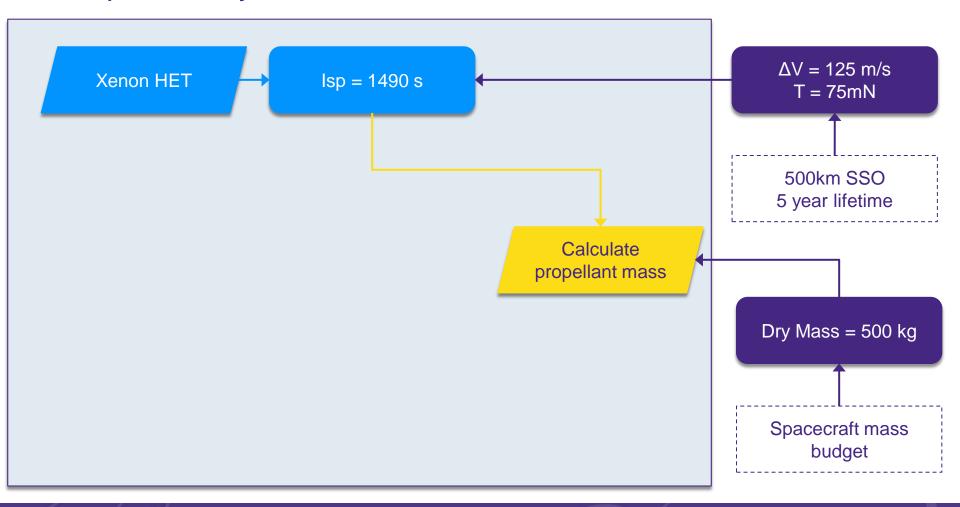






Propulsion System Model







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Propellant Mass

Using the Ideal rocket equation

$$\Delta V = I_{sp}g_0\log\frac{m_0}{m_1}$$
 Wet (initial) mass Dry (final) mass

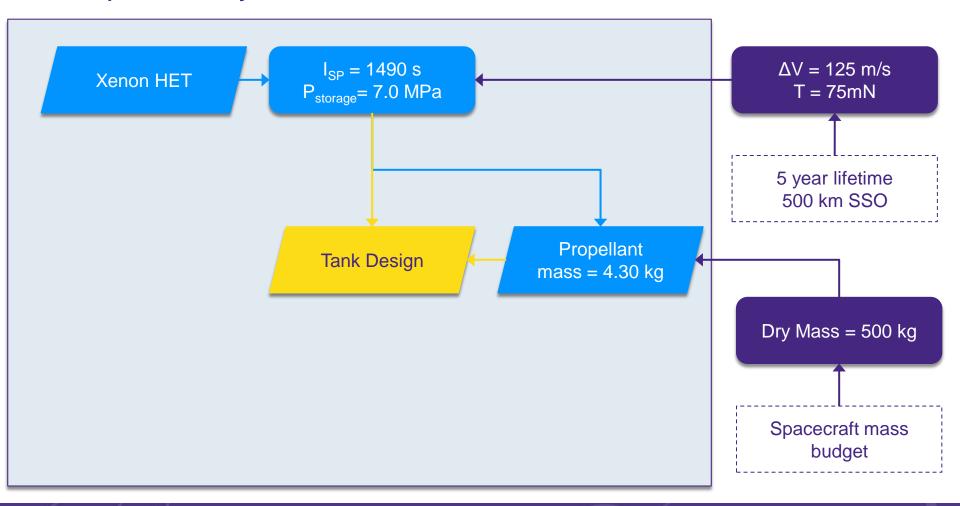
- Where: $m_0 = m_1 + m_p$
- Expression for required propellant mass

$$m_p = m_1(e^{\Delta V/I_{Sp}g_0}-1)$$
 $m_p = 500(e^{125/1490*9.81}-1)$
 $m_p = 4.30 \text{ kg}$



Propulsion System Model







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Empty Tank Mass

- V_{tank} varies based on propellant type (gaseous, liquid, self-pressurising)
- Tank volume for Xe propellant in blowdown can be calculated using ideal gas equation

$$V_{tank} = \frac{m_p RT}{P_{max} M_p}$$
Propellant molar mass Xe = 131.3 g mol⁻¹

$$V_{tank} = \frac{4.3 * 8.31 * 293.15}{7 \times 10^6 * 131.3 \times 10^{-3}} = 0.0114 \text{ m}^3$$



Empty Tank Mass



- Assuming spherical tank mass (for simplicity)
- Find wall thickness t_{wall} required to contain the volume of propellant at Factor of safety (eg 3)

$$r_{tank} = \sqrt[3]{\frac{V_{tank}}{\frac{4}{3}\pi}} = 0.14$$
m

 $r_{tank} = \sqrt[3]{\frac{V_{tank}}{\frac{4}{3}\pi}} = 0.14 \text{m}$ $t_{wall} = FoS \cdot \frac{P_{max}r_{tank}}{2\sigma_{yield}} = 1.19 \text{ mm}$

 $m_{tank} = \frac{4}{3}\pi \left[(r_{tank} + t_{wall})^3 - r_{tank}^3 \right] \rho_{tank}$

eg Titanium:

$$\sigma_{yield} = 1230MPa$$

$$\rho = 4460 \text{ kg m}^{-3}$$

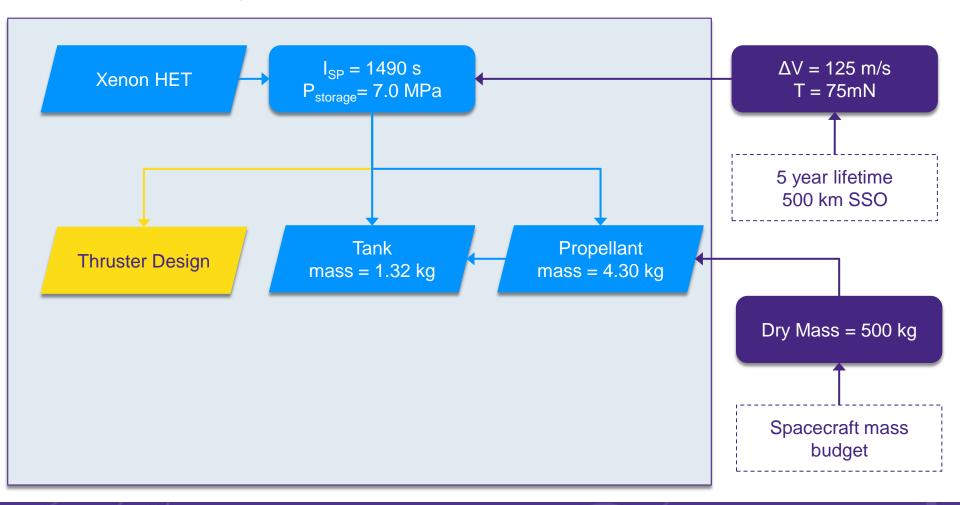
Material properties

$$m_{tank} = \frac{4}{3}\pi[(0.14 + 1.19 \times 10^{-3})^3 - 0.14^3] * 4460 = 1.32 \text{ kg}$$



Propulsion System Model



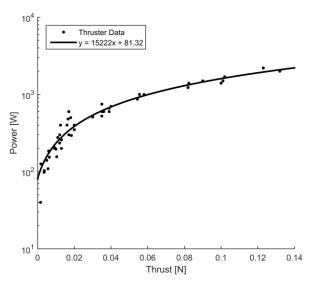


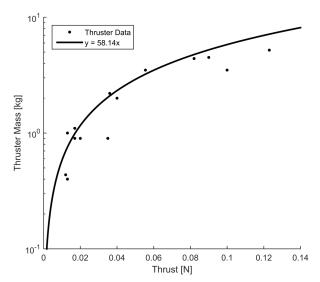


Thruster Design



- Absence of known thruster model
- Identify relationships between thrust, mass, power, ISP, pressure etc



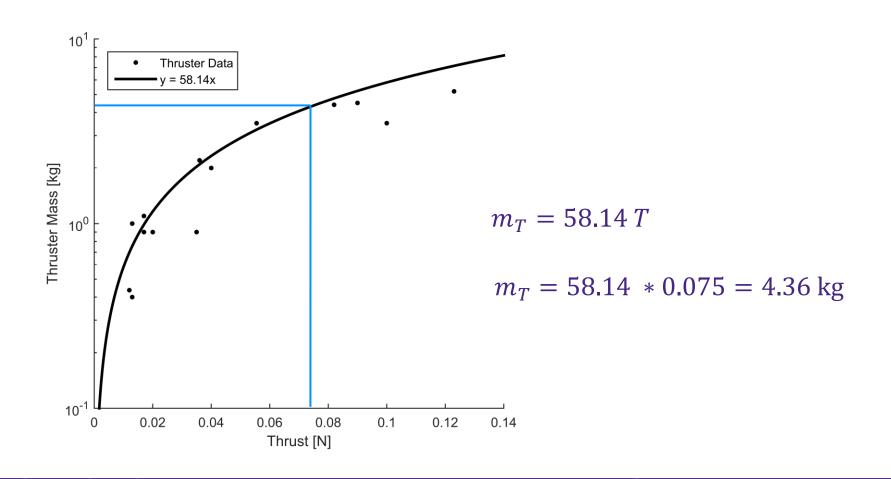


From published and publically available data on Hall Effect Thrusters (<2.5kW)



Thruster Design

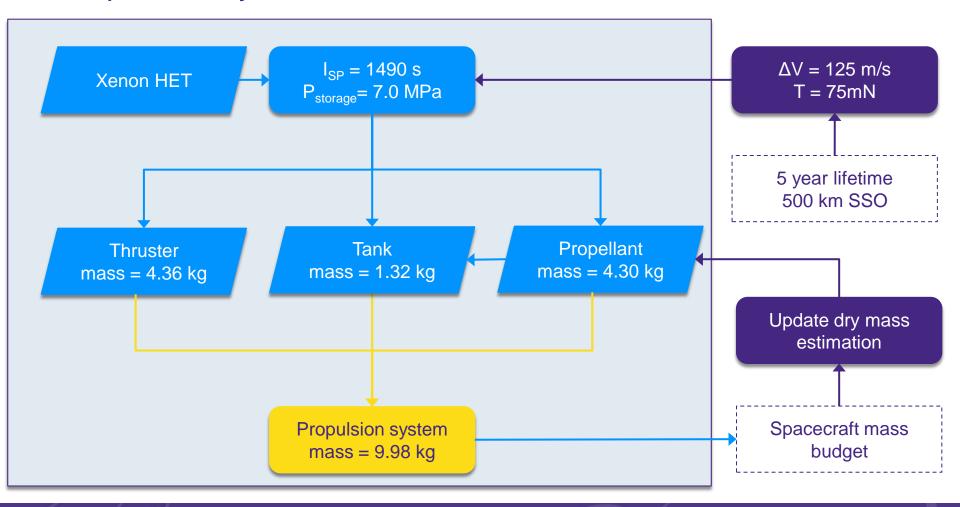






Propulsion System Model

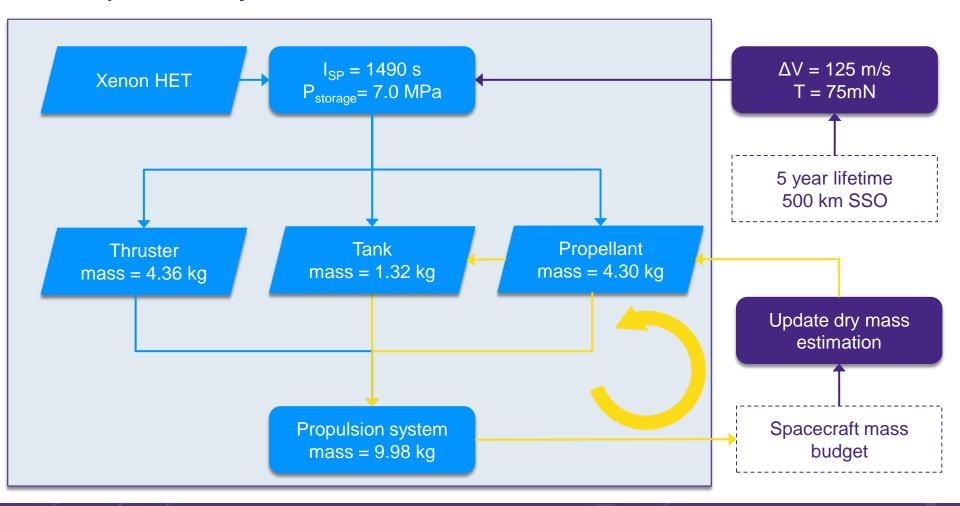






Propulsion System Model







Margins



- Mass
 - 20% system level mass margin on "nominal dry mass" including:
 - ≥ 5% for "Off-The-Shelf" items
 - ≥ 10% for "Off-The-Shelf" item requiring minor modifications
 - ≥ 20% for new designed/developed items or items requiring major modifications or re-design
- 2% propellant residual
- Delta-V
 - 5% for detailed analysis of manoeuvres
 - 100% for analytical or general analysis of manoeuvres
 - 100% for attitude control and angular momentum management

"Tailored ECSS Engineering Standards for In-Orbit Demonstration CubeSat Projects" 2016
"Margin Philosophy for Science Assessment Studies" 2012
ESA/ESTEC



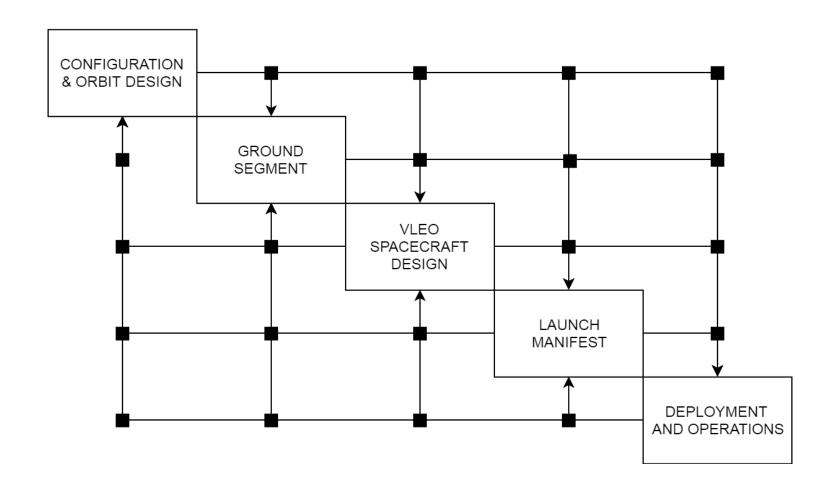


VLEO System Design



VLEO System Design

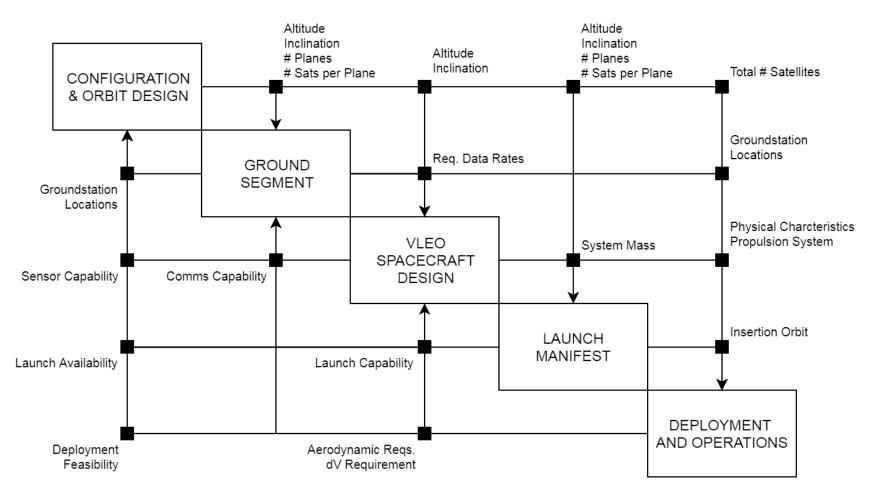






VLEO System Design

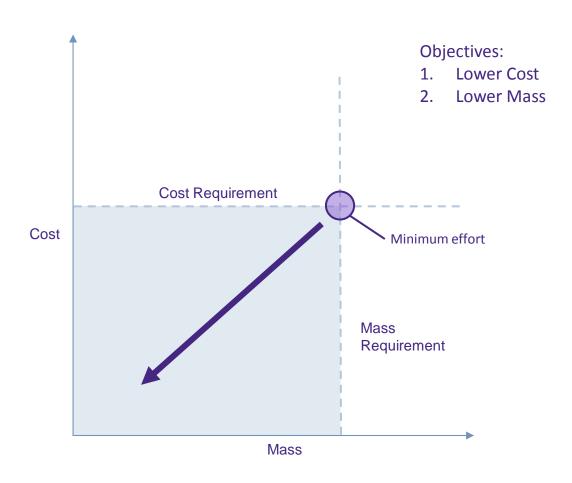






Traditional Design

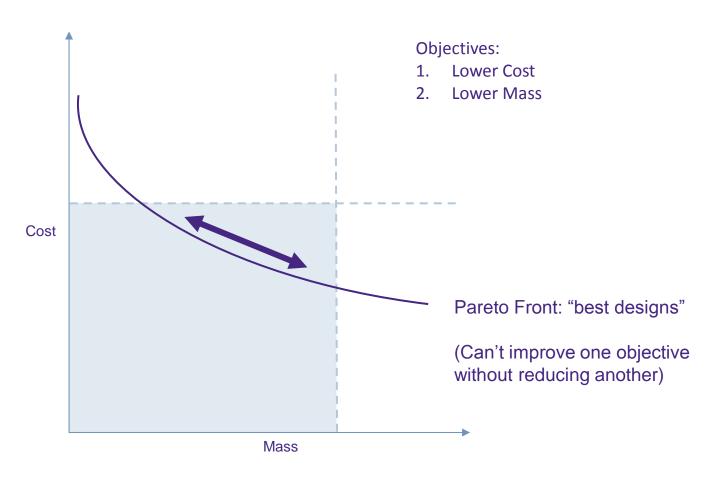






Good Potential Designs



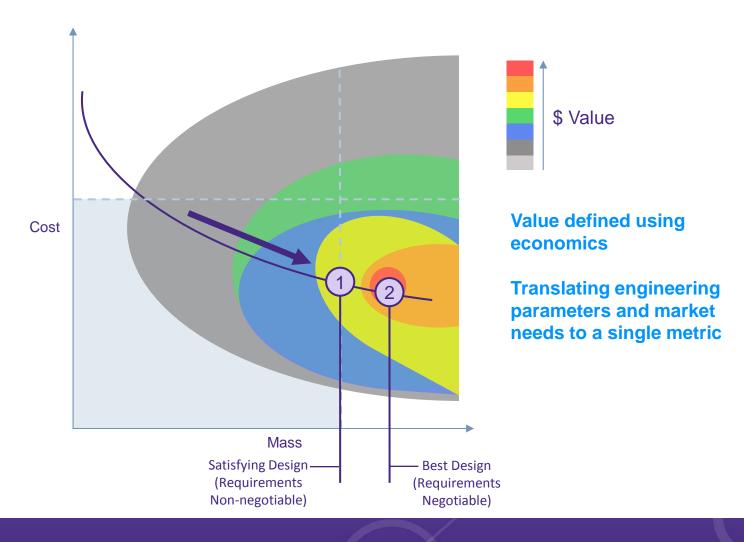


How do you tradeoff multiple objectives?



Introducing Value







VLEO System Concepts

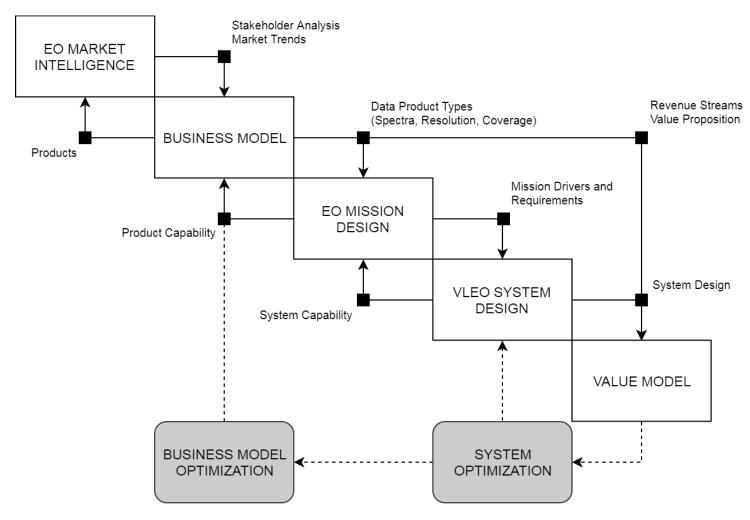


- Integration of market analysis and business models to system design
- How do we measure the "goodness" of any design?
- Can we apply Value to this?
 - Whose value?
 - Can we build a good value model?
 - What information is required?
 - What models are required?
 - What level of detail is required?
- What would this look like?



VLEO Design Framework

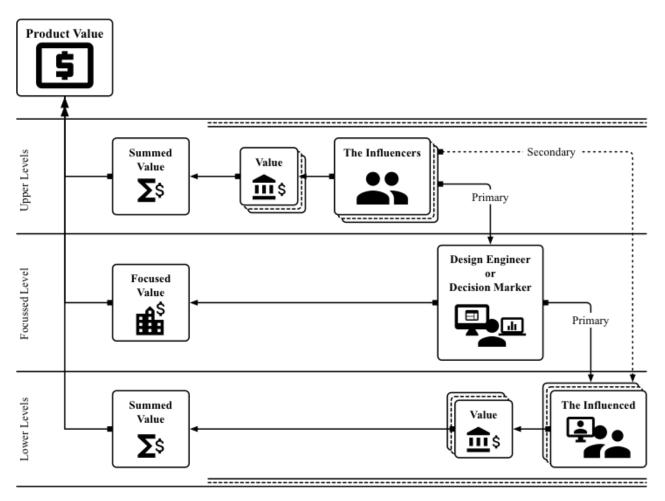






The Value Chain





L. Vengadasalam, Value-Centric Design (VCD) – A Generic Framework, 2017

